



PSC Recreation Game Rules

1. Roster Size, Field Size, Goal Size – determined by the PSC within governing body specifications.
2. Players on field:
 - Little Kickers - 4v4, no goalkeepers
 - Kindergarten - 5v5 including goalkeepers
 - 1st Grade - 7v7
 - 2nd Grade - 7v7
 - 3rd Grade - 7v7
 - 4-5th Grade - 7v7
 - 6-8th Grade - 7v7 (9v9 if roster permits)
3. The leagues will be created by school grade and will be Coed.
4. Ball - Size 4 will be used, except Little Kickers will be size 3
5. Game Duration (for Kindergarten and up) - 4 quarters, 10 minutes each. A 3 minute break will be given between Quarters and at Half time.
6. Substitutions - May happen at any stoppage, with the referee's discretion.
7. Coaches may not enter the field of play unless beckoned on by the referee to tend to injured players. Exception: Little Kickers, Kindergarten and 1st grade, coaches ARE ALLOWED on the playing field for tactical and teaching reasons.
8. Playing time - All players must play 50% of each half/game.
9. NO heading. Violation results in a free kick.
10. NO offside.
11. NO slide-tackling, or playing the ball while laying on the ground. Players must remain on their feet. Violation results in a free kick.
12. NO punting or drop kicks by the goalkeeper.
13. All free kicks are indirect.
14. Penalty kicks - are awarded for fouls inside the penalty area.
15. Throw-ins - will be used to restart play when the ball goes over touchlines.

16. Goal Kicks - will be used to restart play when the ball goes over the goal line, last touched by the attacking team, but is not a goal.
17. Build-out line - for goal kicks, or when the goalkeeper has the ball in his/her hands, opponents must be behind the buildout line at time of kick. Defending players may cross the buildout line once the ball has been touched by another player on the Goalkeeper's team.
18. Corner kicks - will be awarded to the attacking team when the ball crosses over the goal line and is last touched by the defending team, and it isn't a goal.
19. Player exchange - Please expect players to be moved to another team to promote fair play and availability. If one team is short on players or development, teams may be temporarily adjusted to promote play for that day.
20. Fighting/Violent conduct - The club has a Zero Tolerance policy for violent conduct. Any player who initiates or attempts to initiate a fight or altercation with another player will be ejected from the game. All ejections are subject to review by the PSC Board of Directors.
21. Foul language - Any player, coach or spectator using foul language will be given a warning. Any subsequent use of foul language will be brought to the PSC Board of Directors for review.
22. Field positions - Players are expected to rotate through different field positions as directed by their trainer/coach.